

Scaling up

What I want to talk about today
is some of the work we've been doing here
at the Santa Cruz Museum of Art and History.

To give you a very quick reference,
this is a small, regional
art and history museum,
sort of like a city museum
in a city of about 62,000 people
here in Santa Cruz, California.

And what we're dealing with, I think
is something that all of us are dealing with,
which is the idea that a participatory museum
is one that does not have this kind of problem.

There have been protests recently
at the Guggenheim Museum in New York
calling it the 1% Museum.

When Piotr and I were talking
before this session, he said,
"One thing you don't need
to talk about with these folks
is why we approach working with our
communities in a more participatory way."

And I'm thrilled to not talk about that
because I think what's much more
interesting is how we do it.

I think we're all already comfortable that

we're not having this kind of problem.

But the problem that we're having

and the problem I'm really thinking

a lot about these days is how can we think about

this participatory and inclusive work,

not just as being something we do

with a small group or with one project

but how can it really be something that is

throughout our organisations

and throughout our communities?

And so many of the projects that we do in Santa Cruz

are very different than the kinds

of participatory projects I've done in the past.

I think many of us for years have been

doing participatory projects

where we work with a very focused group.

Maybe you're designing and co-creating an exhibition

with a group of refugees from a particular area

or you're working with teenagers very closely

on leadership in the community in some way.

We do that kind of work and I've done

a lot of that kind of work and I love it.

But I also see how that kind of work

can very easily get marginalised

to be just, oh, those 15 people

over there in that room or that gallery or that programme.

And so a lot of the work we've been

doing in Santa Cruz is about scale
and how do we think about participation
scaling up to our whole institution?
And so for us that means many different
ways that we invite people to participate.
Whether that's when you walk in right away
being asked, "How can we make the museum better?"
Giving their comments on a wall.
Whether it's collaborating with us on events.
In a town of 62,000, we collaborate
with about 2,000 people every year to co-produce events.
Artists like this print-maker,
people who are contributing
their own work to exhibits
and then people just sharing intimate
moments in the exhibitions
designing our exhibitions in a way
that really invite people
to connect with each other
and to tell their own stories
and have their own participatory
experience on the spot.
A lot of our programming invites people
to share their own stories and their own selves
and so beyond those 2,000 collaborators,
we have about 50,000 visitors
who are engaging in this way that really

invites them to be active participants.

And this can be through the context of an event,

it can be through the context of

something like a teen program

and it can also involve

some pretty wild approaches

like our annual Holy Festival

and Indian Paint Throwing Festival

or Glow which is a fire and light festival

that we hold at the end of the year.

And again, kind of coming back to this question

one of the kind of analogies

we use here for our participatory work

are romantic analogies and what we realised is,

here in Santa Cruz we don't do a lot of

monogamous participation

we do a lot of one-night stands

and we host a lot of orgies.

and that our approach is really about

inviting people to participate no matter where they're at

and maybe sometimes in a very surface-level way.

Thinking about how we ignite

that opportunity to participate

as well as how we provide

those deeper opportunities for it.

So what I wanted to share today

are just a few of the lessons

that I've been learning doing this work
over the last few years here in Santa Cruz
and before that around the world.

And really, it comes down for us,
to three big approaches:

The first is about participation
that we believe art and history
are something you do
not just something you learn about.

The second is about social bridging
and this idea that the museum is deliberately unhip.

That it is a place where people
of lots of different backgrounds
connect with each other across
our differences and our communities.

Whether that's collaborators,
this is a knitter and a graffiti artist
who became collaborators through an event
where they were both co-participating.

Or whether it's visitors,
these are two separate groups of visitors
who met and got to know each other
through an experience in the museum.

And then our third approach is really about experimentation.

That we believe that to be a successful museum,
to be able to thrive in this time,
we have to be always trying something new.

And for us, these three approaches;

participation, social bridging

and experimentation have really

transformed our museum.

Okay, second note, and this really speaks to the

'participation for everyone'.

We really think about how everybody,

at every step of our participation

of our community can be involved

meaningfully in what we do.

And so, that can be as simple as this,

this is a very, very basic example:

We send out an email newsletter

once a week as I'm sure many of you do

and we have this thing called the 'wish list'

and so we ask people for things

that we need for upcoming events.

So in this case, we were saying,

"We need cardboard boxes

to build a giant cardboard castle

for a family festival in January,

please just drop off your cardboard boxes."

And there was a guy, and we found this online,

who wrote a blog post himself

about how he loaded up his bike trailer

with all of these cardboard boxes

that his wife had been nagging him forever

to get out of the garage and he brought
them down to the museum to give to us.

He got to be a participant
just by getting rid of his junk
and giving it to the museum.

But then he got to see how we made
this giant castle out of his cardboard
and how it became the backdrop
for this community opera
that happened at this family festival.

For us, the wish list started in this very simple way.

We need stuff to do our programmes.

Help us get that stuff.

And it was only later that we realised
that even this kind of action,
inviting people to participate
where they are, with what they have
really can be an empowering experience
for them to feel part of something greater.

We see therefore some comments like this,
this is one of my favourite comments I've ever seen.

How can we make the museum better?

'Just do what you are doing more.

All-ways for all of us. Thank you for trusting us.'

And I think that the more we invite people
to take meaningful action, to collaborate on events,
to co-curate exhibitions,

to give us their cardboard boxes,
we're showing them that we trust them
and that we want them to be participants in making
this museum for everyone.

The last thing I'm going to say
before we go to just talking
is about how we keep this work going.

I think we all know that this kind of work
is tiring, it can be hard
and that's not just true in museums,
any kind of community organising involves
constant outlays of energy.

And so for us, we've really fallen onto
a management strategy
for all of this work and for each other
that comes down to just these two words

'Make Space'

and here's what I mean by that:

I was inspired in this by
a woman named Beck Trench.

She was at the Museum of Life
and Science in North Carolina.

Very brilliant person and she was hired by her museum
explicitly to take risks.

She was told, "Your job in this museum is to take risks."

And at first she thought, wow, this is amazing
and then immediately she became very nervous

about how she was going to do this
and she realised as time went on
that to be a successful risk-taker
she needed a space-maker.
She needed her boss to be somebody
who would give her the resources
but also the cover politically, the time and the ability,
the confidence to be able to take those risks.

And as she was able to do this
more and more she realised that
to be a successful risk-taker
and to bring more and more
risk-taking to her museum
it was not enough for her to be
taking one risk after another.

She realised the best way for her to be a risk-taker
was actually to become a space-maker
for others to be able to take risks themselves.

And we've really taken this approach
to thinking about how we manage.

Both how we manage staff but also
how we manage collaborators, volunteers,
all the participants we work with.

That our job and my job as the executive
director, ultimately, is to make space
for people to thrive and to bring forward
the strongest work they can

to make our museum better.

One of my favourite examples of this
and the last story I'll leave you with
is at a place called Evergreen Cemetery.

My museum runs a historic site
about a mile north of the museum.

It's a cemetery, one of the oldest
public cemeteries in California.

Amazing history is there and you know in California,
history starts at about 1850 (laughs)
but, in terms of this cemetery,
but still, the whole beginnings
of our town are there in this cemetery.

But when I came to this
museum three years ago this cemetery had the history
but it was buried under mountains of brush
and it was also a very dangerous place.

A really great place to buy and use heroin
a place for illegal camping and various kinds of crime.

And so we started a partnership
with the homeless services centre
which is just about two blocks
away from the cemetery.

This started with one conversation between myself
and somebody at the homeless service centre
where we said, gosh, wouldn't it be great
if we could find a way to involve

homeless people in the museum.

And we were talking about this and he said,
"You know, one of the things we really like doing
is having some of our participants,
our homeless people who are working with us
to volunteer in places that are seen
as blighted by homelessness.

Where we can make a positive
difference where we're seen
as making a negative impact."

And so we set up some history buffs,
volunteers at the museum
with some volunteers at
the homeless services centre
and brought together this really amazing
group of homeless adults,
history buffs and docents, church groups,
different kinds of volunteers
working together to improve the cemetery.

And this group is literally uncovering history.
They find new gravestones almost every week.
They're also doing incredible landscaping.
They've been working out there
for two and a half years now
and it really transformed the cemetery
into a beautiful and powerful
outdoor history site such that we now

have a lot of school groups that want to go on tours there
instead of feeling like it's a dangerous and unsafe place.
But at the same time, the social bridging that's happening there
the connections that are happening between people
from very different walks of life are extraordinary.

And I have had 75-year-old ladies,
history docents, who have said to me,

"You know, until I worked
out at Evergreen, this was the first time

I had a human interaction
with a homeless person and it has changed the way

I see this issue in our community."

And that kind of work, that kind of bridging
is not happening because of a staff-intensive programme
where we're going out every week
with just a small cohort of people.

It's happening because we made space
for volunteers to do that,
for volunteers to create and support something intensive.

And for us therefore to be able to scale this to make space
for lots of Evergreen Cemeteries,
lots of projects like this happening
beyond our ability on our staff and on our team.

I want to leave you before we go to
discussion with one of my favourite quotes.

This is a quote from Dick Hamming.

He's a computer scientist who's dead now

and in 1986 he gave this really
interesting talk about how it is
that some people do Nobel Prize-worthy
work and some people don't.

And he said that, "The average scientist,
so far as he could make out
spends all of his time working on problems
that he believes will not be important
and he also doesn't believe they
will lead to important problems."

I think all of us in this room, in this room where I sit
and this room where you sit are working on some
really important problems.

Trying to bring together communities across difference,
trying to create opportunities
to give voice for people who don't usually have a voice,
to make our museums and our
communities and our spaces
more relevant and more open to everyone.

And I think that we have to find the way
to spend as much time as we can
working on those important problems
empowering people who
work with us to do so as well.

So that it's not just about 'How are we
going to get this exhibit up?'

or 'How are we going to market this programme?'

But so we can really focus on how are we
going to change our communities.

How we are going to make them better
and how our museums can be part of that.

So I'm going to end it there.

Thank you for listening

and I'm going to switch over now

to the video so that we can talk.

Hi Nina, I'm Beth.

I'm from the National Museum of Wales.

Just thought we'd let you know that you're

the inspiration behind our plans

for a participatory national history museum.

Wow!

(laughs) Yeah,

and I was interested in what you

were saying about your analogy

your romantic analogies, really.

Yeah.

In that, in our experience

trying to develop participatory galleries,

the monogamous relationships are easier

to handle than coming up with ideas

for drop-in participation.

So I just wondered how you go about

coming up with ideas for one-night stands

that provide satisfaction for all parties involved. (laughter)

Thank you.

Thank you for asking that.

Well, you know, the best first dates

make you want more, right?

So we're not trying to fulfil everything

on their first time here.

We really look at the interaction

and participation in the gallery

on a contributory model.

So it's not collaborative, it's not co-creative,

it's really inviting people to participate

in a very constrained way,

to contribute something, whether that's

an object, a story, an idea,

that can be shared right away.

And so that can be anything from

comment walls, to story sharing,

to helping create something.

We do really find that 'make and share'

is more appealing than 'make and take.'

So we try and avoid little interactive

things where you make something

kind of small and then it ends up

on your refrigerator at home

or it gets in a bin or whatever it is.

What we really find is that people love

being part of something bigger than themselves.

So we often have projects like,
one of my favourites was the 'memory jar' project.
So we filled this room floor to ceiling with these jars
and then we just got a bunch of junk really, and craft materials
and invited people to bottle up a memory
that was important to them.

The idea was we were creating
a collection of our community
and we had over 700 people make these jars.

It was a beautiful example
of an opportunity for people
to participate in a way that was meaningful for them,
that they could do on the spot
and to be part of something bigger.

And we actually had some
questions when we did this
about whether people would want
to take their jar home
and whether they would be happy
with the fact that their jar
was going to be on display forever.

And what we found was that people loved
having their jar on display.

At the end of the time we invited people
to come back and take their jars.

About a quarter of the jars got taken home.

But for most people it was about

creating something in this museum context

and sharing it that was important.

I would also say we do a lot with comment walls

in different ways here at the museum

and we always, always try and make sure

that we're asking a question

where we genuinely care about the answer.

Where the answers are going to be

diverse, funny, sad, smart,

whatever they are, but not repetitive.

And so we do a lot of question testing

and it's very, very easy to do.

So, for example, when we did

this exhibition on love and we knew we were going to do

some kind of comment board around

the idea of broken relationships

and we just sat around, our group,

and we just wrote down questions

and we then all tried to answer each other's questions

and saw what was interesting,

and we ended up with the prompt:

'After the break-up, I ...'

And the stories we got were all over the map.

They were wonderful.

And many of our tester questions were not interesting.

And it's very easy with a very small group of people

to determine whether the answers are interesting or not

and you know, just be ruthless
about finding those questions that generate stories,
that go for those interesting answers
and invite people to really
share something special
that can contribute to the exhibit.

Do you get better at creating
these questions as you do more of them?

Oh, yeah, we do.

Ummm, but we still always test them
because it's so easy to do,
and I think that, umm... yeah, we do.

We also are very comfortable changing the questions.

Often, after an exhibit will open,
if we find that something is kind of dead,
we actually are deliberate about making sure
that whatever the labels are for how we ask questions
that those are ones that are easy to swap out.

I could think about one where...

we've done some testing too
around questions and played with different
ways to have people answer them
and really the only criteria that
we use around testing them
is whether people write on-topic things or not.

We find that the more scribbles
there are or the more 'Hi Jason',

or whatever it is that that probably means
that the question was not sufficiently compelling
and it's pretty easy to count those up
and to see a very big difference.

So we actually test ourselves
in our exhibits at the end of them to see;
okay, how good were those questions
for generating the kinds of results that mean
people actually cared to answer?