

## Resources for community partners:

### Summary

- remuneration for time
- decision-making processes
  - limitations
- case studies of community partnerships
- museum resources & community resources
  - list of equipment and skills
  - orientation, shadowing
  - meeting other staff
- informal and social contact
- insight into museum work
- contact with frontline staff
  - help with bureaucracy
  - report and strategies
- community partner buddying

#### **-remuneration for time**

As part of our service level agreement we get reimbursed costs and that really shows the value that the Our Museum project is giving to us as an organisation.

#### **-decision-making processes & limitations**

It would have been really useful at the start to have a bit more information about how the museum made decisions already and how things happen in the museum and also what the limitations are on community partners.

#### **-case studies of community partnerships**

Case studies of successful projects, I think, to be able to put into context how community partners have been involved.

#### **-museum resources & community resources**

The community partner has to know what is on offer, what are the resources that are available for the project and what is actually realistic and what actually the community partner can put into this.

**-list of equipment and skills**

What they can provide, i.e. equipment and skills be it in-house... to support the team leading the community project.

**-orientation, shadowing & meeting other staff**

-community partner buddying I think something that might have been very useful at the beginning was some sort of orientation, perhaps a bit of shadowing in the gallery or perhaps a little bit of training or team-building with the other people working there.

**-informal and social contact**

we've had opportunities to talk to each other outside of perhaps formal meetings.

**-insight into museum work**

..there have also been occasions where one's had an opportunity to go along and learn perhaps a little bit about some of the artefacts. And that gives you a different dimension. So, I think it's important to really get involved with the whole concept of museums and what they're attempting to do.

**-contact with frontline staff**

Some kind of informal off-the-record chat with front-line staff as well. I always like to find out what's going on behind the scenes. Is there a gap between rhetoric and reality?

**-help with bureaucracy**

I think there is room for resources, understanding the bureaucracy around museums and how museums work.

**-report and strategies**

I think the written resources and reports and strategies and that kind of thing are really helpful as a background.

**-community partner buddying**

But also whether there's any role for almost like a buddying with people who've done it before, like a networking system in place for new community partners with people who've gone through it already.